

APPENDIX A

All penalty runs in the Laws of Cricket 2000 Code now apply in International Cricket. Some penalty runs can be referred to the ICC Match Referee for further action if necessary.

The following grid should be read in conjunction with these Standard Playing Conditions.

Playing Condition Clause No.	Law	Action on Field	Award of Penalty Runs	Report to ICC Match Referee
2.2	2.6 (iii)	Yes	Yes	As Law
18.1	18.5	Yes	Yes	As Law
41.2	41.2 (c)	Yes	Yes	As Law
N/a	41.3	Yes	Yes	No
42.1	42.3	Yes	Yes	Yes
42.2	42.4	Yes	Yes	Yes
42.3	42.5	Yes	Yes	Yes
42.9	42.9	Yes	Yes	As Law
42.10	42.10	Yes	Yes	As Law
42.12	42.13	Yes	Yes	As Law
42.13	42.14	Yes	Yes	As Law
42.14	42.16	Yes	Yes	As Law

APPENDIX B - Summary

		Conditions	Note
Times:	Morning session	11:00 - 1:20	Umpires need to strictly enforce over rate of 16 overs per hour. Day 2 <u>can</u> start 60 minutes earlier to make up lost time from day 1 in the event of rain.
	After lunch session	2:00 - 4:20	
	After tea session	4:40 - 7:30	
		Total 7.5 hours	
		Day 1 cut-off is later of 7:30pm or 112 overs. Day 2 last hour of play commences later of 96 overs bowled in the day or 6:30pm on 2nd day. 16 overs to be bowled in last hour.	First innings overs (60 overs per team) are not reduced for a game that has a delayed start. Only the No. of overs (112) to be played in the day is reduced by 1 over for every 4 minutes lost.
Overs per day (min):		112	If Day 1 is rained out Day 2 will start 30 minutes earlier and match to be played as 1 innings of Max 60 overs per team. Should team batting first not use up overs (all out or declaration) Team 2 get the extra overs. To win Team 1 must get all 10 wickets of Team 2 before it passes Team 1's score. Team 1 will get 20 points for the outright win. Failure to achieve this will result in a draw with Team 1 - 10 Points and Team 2 - 3 points (similar to First innings win and loss).
Duration:			
	1st innings – Batting	60 Overs (Bonus points earned up to maximum of 250 runs (5 points). Innings closed after 60 overs.	
	1st Innings – Bowling	60 overs	

APPENDIX B – Summary (Cont..)

Conditions		Note
Match Points		See scenario's page for examples of how the points are awarded for various match situations
Win Outright	20	
Tie - over 2 innings (each)	10	
Draw with tie on 1st innings (each)	6	
Draw - first innings win	10	
Draw - first innings loss	3	
Draw - Day 2 rained out (each)	5	
Lose outright - first innings win	5	
Bonus Points - 1st innings only		100 runs is the deficit with which the follow on rule can be applied. The Captain of the team with the lead can choose to enforce it. The team trailing do not have a say.
Batting - (To be earned up to 60 overs for team batting 2nd)	5 - (1 point each for attaining 125, 150, 175, 200, 250 runs)	
Bowling	5 - (1 point each for Fall of wicket #2,4,6,8,10)	

APPENDIX C – Points scenario's

	Match Points	Bonus Points		Total Points	
		Team 1	Team 2	Team 1	Team 2
Scenario 1					
Team 1 bats first = 230		4 - batting (for scoring at least 200)	5 - Bowling (for taking 10 wickets)		
Team 2 bats 1st inn = 195		5 - Bowling (for taking 10 wickets)	3 - batting (for scoring at least 175)		
Team 1 2nd inn = 200					
Team 2 bats 2nd = 236/5					
Team 2 wins outright	20				
Team 1 wins 1st innings	5			14	28
Scenario 2					
Team 1 bats first = 220/8		4 - batting (for scoring at least 200)	4 - Bowling (for taking 8 wickets)		
Team 2 bats 1st inn = 180		5 - Bowling (for taking 10 wickets)	3 - batting (for scoring at least 175)		
Team 1 2nd inn = 200					
Team 2 bats 2nd = 130					
Team 1 wins outright	20				
Team 1 wins 1st innings	nil			29	7
Scenario 3					
Team 1 bats first = 150		2 - batting (for scoring at least 150)	5 - Bowling (for taking 10 wickets)		
Team 2 bats 1st inn = 200		5 - Bowling (for taking 10 wickets)	4 - batting (for scoring at least 200)		
Team 1 2nd inn = 250					
Team 2 bats 2nd = 100/4					
Match Drawn					
Team 2 wins 1st innings	10				
Team 1 loss 1st innings	3			10	19
Scenario 4					
Team 1 bats first = 150		2 - batting (for scoring at least 150)	5 - Bowling (for taking 10 wickets)		
Team 2 bats 1st inn = 200		5 - Bowling (for taking 10 wickets)	4 - batting (for scoring at least 200)		
Team 1 2nd inn = 200					
Team 2 bats 2nd = 150					
Match tied (after 2 inn) - each team	10				
Team 2 wins 1st innings	10				
Team 1 loss 1st innings	3			20	29

APPENDIX C – Points scenario’s (Cont..)

Match Points	Bonus Points		Total Points		
	Team 1	Team 2	Team 1	Team 2	
Scenario 5 Team 1 bats first = 180 Team 2 bats 1st inn = 180/8 Team 1 2nd inn = 200 Team 2 bats 2nd = 150/4 Match Drawn Tied first innings - each team	6	3 - batting (for scoring at least 175) 4 - Bowling (for taking 8 wickets)	5 - Bowling (for taking 10 wickets) 3 - batting (for scoring at least 175)	13	14
Scenario 6 - Day 1 rained out Day 2 - each team max 60 overs First innings Forfeited - no bonus points Team 1 (Max 60 overs) - 256/8 Team 2 (Max 60 overs) - 240/5 (overs not used by team 1 can be used by team 2) Team 1 winning draw Team 2 losing draw	10 3	If team 2 scores 257/9 and win outright they are awarded 20 points for the outright win and Team 1 do not get any points.		10	3
Scenario 7 - Day 2 rained out Team 1 - 256/8 Team 2 - 180/3 Team 1 and 2	5	5 - batting (for scoring at least 250) 1 - Bowling (for taking 3 wickets)	4 - Bowling (for taking 8 wickets) 3 - batting (for scoring at least 175)	11	12